## How to write a well-behaved Python command line application

PyCon AU 2012 Tutorial Graeme Cross

# This is an introduction to...

- Writing robust, maintainable command line applications
- Easily processing command line options
- Filters and files for input/output
- Handling errors and signals
- Testing your app
- Documenting and packaging your app

## I am assuming...

- You know how to program (at least a bit!)
- Some familiarity with Python basics
- Python 2.6 or 2.7 (but not Python 3)
- Know the difference between:
  - GUI
  - Command prompt (C:\> or ~\$)

## The examples and these notes

- We will use a number of demo scripts
  - This is an interactive tutorial
  - If you have a laptop, join in!
  - We will use ipython for the demos
- Code is on USB sticks being passed around
- Code & these notes are also at: http://www.curiousvenn.com/

# ipython

- A very flexible Python shell
- Works on all platforms
- Lots of really nice features:
  - Command line editing with history
  - Coloured syntax
  - Edit and run within the shell
  - Web notebooks, Visual Studio, Qt, ...
  - -%lsmagic
- http://ipython.org/ http://ipython.org/presentation.html

#### Prelude



# The command line

- One liners  $\rightarrow$  shell scripts  $\rightarrow$  applications
- Lots of interfaces:
  - Files
  - Pipes
  - User input/output
  - Processes
  - Networking
- The Unix model: lots of small tools that can be combined in lots of useful ways

# What is a "well-behaved" app?

- Does one thing well
- Flexible
  - eg. handles input from files or pipes
- Robustly handles bad input data
- Gracefully handles errors
- Well-documented for new users

# Why Python for the command line?

- Available on a wide range of platforms
- **Readable**, consistent syntax — Easy to write & easy to maintain
- Scales well for large apps & libraries
- Lots of modules = excellent support for:
  - Operating system functions (eg POSIX)
  - Networking
  - File systems

# Why not Python?

- Simple one-liners often easier in bash
- eg. Neatly list all users in an LDAP group:

smbldap-groupshow \$1 | tail -1 | tr [:lower:] [:upper:] | sed s/\,/\ /g | sed s/MEMBERUID:\ //

- Some operating systems are rumoured to not ship with Python
- Any other reasons??? Ummmm.....

# Be platform aware

- Lots of standard library support
- No excuse to not support other platforms!
- Recommended modules for portability:
  - os
  - os.path
  - shutil
  - fileinput
  - tempfile
- Lots of other modules in PyPI

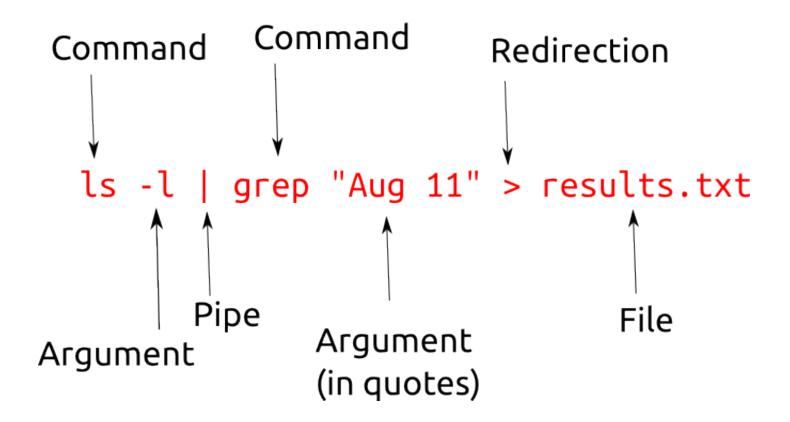
#### Here we go!



# if \_\_name\_\_ == '\_\_main\_\_'

- For any Python script, break it up into:
   Functions
  - A "main" function, called from command line
- Makes it easy to:
  - Test functionality
  - Reuse functions
- Example: main1.py

#### Anatomy of the command line



#### Files

- Reading, writing & appending to files
- Text or binary formats
- This is a tutorial on its own!
- Example: file1.py
- Example: file2.py

## Pipes

- Instead of a filename, pipe input/output
- Create chains of tools
- Standard pipes:
  - Input: stdin
  - Output: stdout & stderr
- The **sys** module has support for these
- The fileinput module supports reading from stdin and files
- Example: stdout.py

## Argument parsing

- Allow the user to specify arguments
  - Edit the script?
  - Modify a configuration file?
  - Specify arguments on the command line
- Need to handle:
  - Flags: -h or --help
  - Strings: "Run Forrest, Run"
  - Pipes
  - Invalid number of commands
  - Ideally: type checking, range checking, etc.

# Argument parsing options

- Standard library: 3 different modules!
- Recommended module: argparse
- A series of examples:
   uniq1.py → uniq4.py
   uniqsort.py
- <u>Lots</u> more in PyPI!
- Recommended modules from PyPI:
  - clint
  - docopt

# Argument parsing thoughts

- Always provide help at the command line
- Be consistent
  - Short and/or long flags?
  - Intuitive?
  - Ensure dangerous flags are obvious
  - Sensible mnemonics for abbreviated flags

# **Configuration files**

- Useful for arguments that:
  - Could change
  - Don't change very often
  - Are probably machine- or user-specific
- Number of standard library modules:
  - **ConfigParser** (INI file format)
  - **json** (human & machine readable)
  - xml.\* (if you must)
  - As well as **csv**, **plistlib** (for Mac .plist)
- Don't roll your own config file format!

# Calling commands

- Python can execute other applications
- The **subprocess** module
  - The best of the standard library modules
  - Spawn a process
  - Read/write the input/output/error pipes
  - Get return code for error checking
  - Does not scale well
  - Examples: subprocess1.py & subprocess2.py

# Calling commands, the easy way

- The **envoy** module (from PyPI)
  - A whole lot easier
  - More Pythonic
  - Recommended alternative to the subprocess module
  - https://github.com/kennethreitz/envoy/
  - Example: envoy1.py

# Error handling

- Robust apps gracefully handle errors
  - Catch (all reasonable) errors
  - Report errors to the user
- Silently failing is rarely acceptable
- Blowing up is not much better!

# Error handling: catching errors

- Exceptions
  - Recommended way to handle errors in Python
  - Also used for non-error notification
  - Example: exception1.py
- Error codes
  - Some functions return an error code (instead of raising an exception)
  - Common with C/C++ code interfaced to Python
  - Best to wrap these and then raise an exception

# Error handling: reporting errors

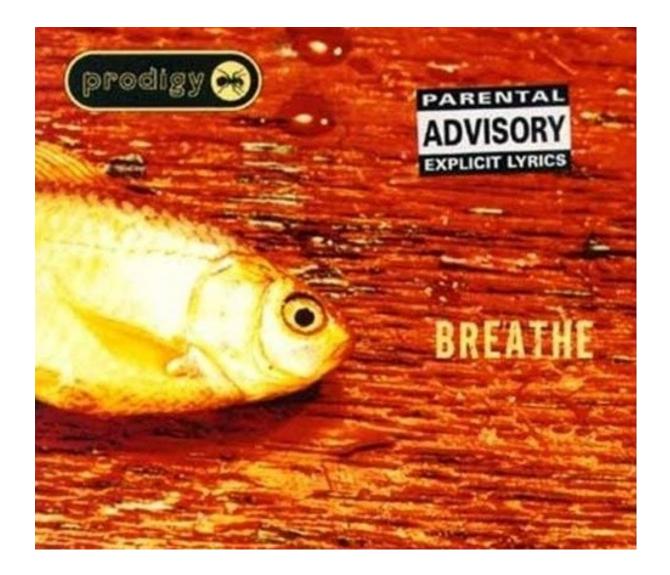
- For command line apps:
  - Print to stderr
  - Don't just print errors (to stdout)
- For daemons/services:
  - Dedicated log file for the application
  - Write to the operating system event log(s)
- Use the **logger** module
  - Don't roll your own!
  - http://docs.python.org/library/logging.html

# Signal handling

- Support is provided via the **signal** module
  - Can raise signals
  - Can handle incoming signals
- Useful to catch keyboard interrupts

   eg. interrupt a long running process
- Good form to not ignore system exit events
- Example: signal1.py
- Example: signal2.py

#### Let's take a breather...



# Testing

- Well-tested = happy users <u>and</u> maintainers
  - Design your app for unit testing
  - **doctest** and **unittest** are two good approaches
  - **nose** (from PyPI) builds on **unittest**
  - **mock** for mock testing
  - pylint and pychecker: good "lint" tools
- Python Testing Tools Taxonomy:
  - Links to testing libraries and tools
  - http://wiki.python.org/moin/PythonTestingToolsTaxonomy

# **Documenting your application**

- Essential:
  - README.txt (overview)
  - LICENSE.txt (essential)
  - CHANGES.txt (application changelog)
  - User documentation/manual
- Formats
  - Text file
  - HTML (for online or offline use)
  - man page
  - Example: rsync man page

# Packaging your application

- Another whole tutorial topic!
- Use the standard Python distribution tools:

#### – setup.py

- PyPI (for public distribution)
- http://guide.python-distribute.org/
- Other approaches for specific platforms:
  - Debian package (.deb)
  - RedHat/SuSE/CentOS (.rpm)
  - MSI (Windows)
  - etc.

#### This is the end...

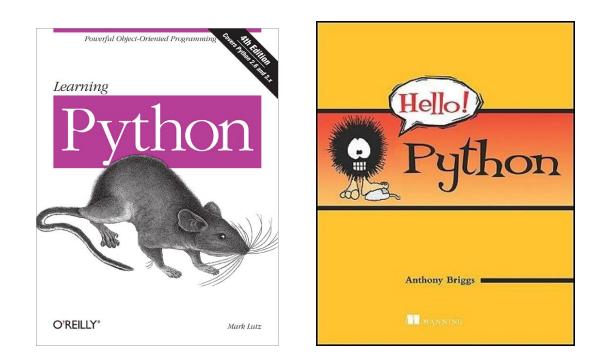


## For more information...

- The Python tutorial
   <u>http://python.org/</u>
- Python Module of the Week
  - http://www.doughellmann.com/PyMOTW/

#### Some good books...

- "Learning Python", Mark Lutz
- "Hello Python", Anthony Briggs



## In the beginning

http://www.cryptonomicon.com/beginning.html

#### Neal Stephenson

Author of the New York Times bestseller Crypton pricon



"A challenge to an icon-obsessed culture that increasingly is interposing a graphical computer interface between people and the physical world." —The New York Times